

# Outline of Camps



## Chess Camp

Typical Ages: 6-14      Chess Ratings: Novice to 1600

Students sorted into groups by ability

2 chess lessons each day

2-5 practice games each day; Tournament at the end of the week



## Minecraft Camp

Typical Ages: 6-14

Current Pocket Edition; iPads Provided or Bring Your Own Tablet

Mon, Tue, and Wed: Creative Mode

Tree Houses, Famous Monuments, Roller Coasters

Thurs and Fri: Survival Mode

Gathering, Fortress Build, Capture the Wool Competitions



## Robotics Camp

Typical Ages: 8-14      Structured Group Builds 120 to 400 steps

Mindstorms EV3 is produced by Lego

Build 3-5 different Robots and Command them with iPads!

Yes- we have Robot Battles!



## Lego Machines Camp

Typical Ages: 6-14

Learn Engineering Concepts and Build to those Ideas

Technic: Motors, Pulleys, Axels, and Wheels

Free and Concept Build Time