

Outline of Camps



Chess Camp

Typical Ages: 6-14 Chess Ratings: Novice to 1600
Students sorted into groups by ability
2 chess lessons each day
2-5 practice games each day; Tournament at the end of the week



Minecraft Camp

Typical Ages: 6-14
Current Pocket Edition; iPads Provided or Bring Your Own Tablet
Mon, Tue, and Wed: Creative Mode
Tree Houses, Famous Monuments, Roller Coasters
Thurs and Fri: Survival Mode
Gathering, Fortress Build, Capture the Wool Competitions



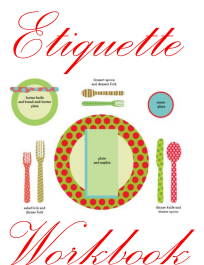
Robotics Camp

Typical Ages: 8-14 Structured Group Builds 120 to 400 steps
Mindstorms EV3 is produced by Lego
Build 3-5 different Robots and Command them with iPads!



Lego Camp

Typical Ages: 6-14
Free and Concept Build Time
Learn Engineering Concepts and Build to those Ideas



Manners Camp

Typical Ages: 6-14
Students sorted into groups by age for appropriate content
Topics Include:
Meeting New People, Setting the Table, Being Respectful
Phone Manners, Self Control, Writing Thank You Notes